



Syllabus-2023-2024

(SOS)(BSc_ComputerScience)

Title of the Course	Software Enineering
Course Code	BSCS0601[T]

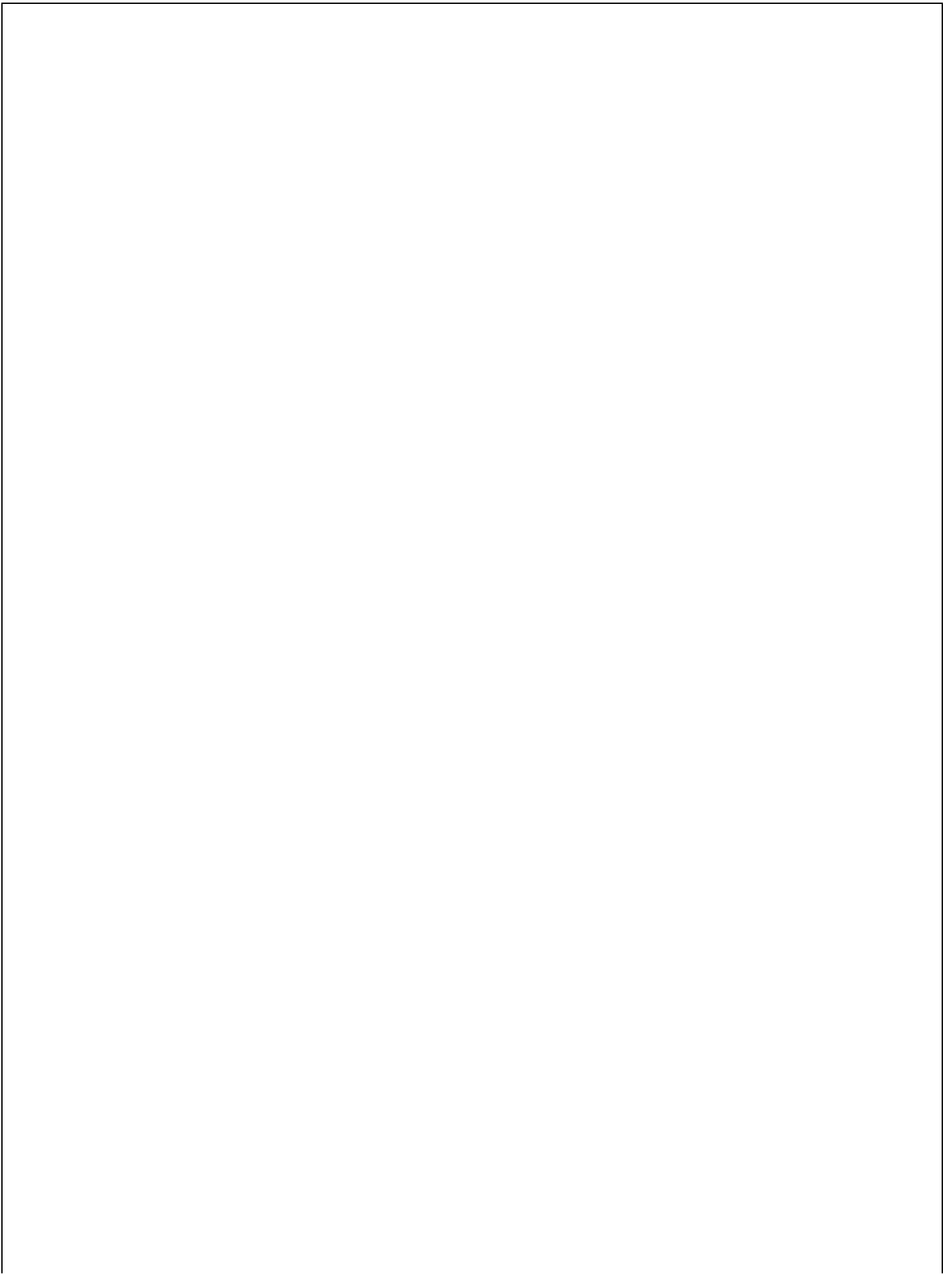
Part A

Year	3rd	Semester	6th	Credits	L	T	P	C
					3	0	1	4
Course Type	Embedded theory and lab							
Course Category	Disciplinary Major							
Pre-Requisite/s	student must have knowledge about basic data structures , computer organization & programming language concepts.			Co-Requisite/s				
Course Outcomes & Bloom's Level	<p>CO1- To remember the basics of software engineering(BL1-Remember)</p> <p>CO2- To understand the basics characteristic's & crisis of software and process of software engineering systems(BL2-Understand)</p> <p>CO3- To implement various SDLC, ER, DFD models, to collect SRS, And understand the software.(BL3-Apply)</p> <p>CO4- To Analyze various various testing techniques and the concept of testing strategies(BL4-Analyze)</p> <p>CO5- To evaluate the the need of Software Maintenance and Software Project Management Software (BL5-Evaluate)</p> <p>CO6- To create the various Design Strategies, Architectural Design concept for better development of software.(BL6-Create)</p>							
Coures Elements	Skill Development ✗ Entrepreneurship ✓ Employability ✓ Professional Ethics ✗ Gender ✗ Human Values ✗ Environment ✗		SDG (Goals)	SDG1(No poverty) SDG2(Zero hunger) SDG4(Quality education)				

Part B

Modules	Contents	Pedagogy	Hours
Unit-1	Introduction to Software Engineering: Software, The changing nature of software, product and process, software engineering-a layered technology.	Lecturing	6
Unit-2	Process Models: Software Development Process Model, Waterfall Model, Prototyping Model, Spiral Model, Iterative Model	Case Study	6
Unit-3	Software Project Management: The Management Spectrum, Scheduling and Tracking, SW Measurement - Size, Process and Project Metrics; LOC	Lecturing	6
Unit-4	Software Design: Design Concepts- abstraction, architecture, modularity . Software Quality Assurance: Quality Concepts, Software Quality Assurance, Assurance, Software Reliability, Introduction to ISO standard.	Case Study	6
Unit-5	Software Testing and maintenance: Definition, Types of Testing: Black Box Testing, White Box Testing, Unit Testing, Integration Testing, system testing , Introduction of maintenance.	Case Study	6

Part C



Case Study
Software Engineering (402)

1. Analysing the challenges and solutions for software maintenance: Students are required to identify the challenges appeared during software maintenance using various types of information gathering tools and must propose a systematic and feasible maintenance plan with output showing growth with respect to following points
 - User Satisfaction level
 - Software periodic update
 - Software Licence renewable
 - Software upgradability.
2. Perform automated testing and design customized test cases on any project modules. Also report the bugs encountered during testing phase and compute time incurred in rectifying bugs during testing phase. Compare the time involved in rectifying bugs at development phase and at testing phase.
3. You are required to build a Inventory management system for a departmental store, Prepare a logical design as well as use case and system flowcharts for the same.
4. You are required to build a Student information system for a departmental of school of Engineering, Prepare a logical design as well as use case and system flowcharts for the same.
- 5.
6. Compute the following using any project/modules of your choice
 - Product Metrics
 - Process Metrics
 - Project Metrics
7. Prepare a complete SRS report of a software that is not in existence as well as software that is already is being used but needs to be updated.

Part D(Marks Distribution)

Theory					
Total Marks	Minimum Passing Marks	External Evaluation	Min. External Evaluation	Internal Evaluation	Min. Internal Evaluation
100	40	60	18	40	12
Practical					
Total Marks	Minimum Passing Marks	External Evaluation	Min. External Evaluation	Internal Evaluation	Min. Internal Evaluation
100	50	60	30	40	20

Part E

Books	Pressman, R. S., & Dr, B. R. M. (2014, January 23). Software Engineering: A Practitioner's Approach. McGraw-Hill Education. http://books.google.ie/books?
Articles	
References Books	Pressman, R. S., & Dr, B. R. M. (2014, January 23). Software Engineering: A Practitioner's Approach. McGraw-Hill Education. http://books.google.ie/books?
MOOC Courses	
Videos	https://onlinecourses.nptel.ac.in/noc20_cs68/preview

Course Articulation Matrix

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	-	-	-	-	1	-	-	-	-	-	-	-	1	-	2
CO2	1	-	-	-	1	2	-	-	-	-	-	-	1	2	3
CO3	2	1	-	-	1	-	-	-	-	-	-	-	3	2	3
CO4	2	2	-	3	1	-	-	-	-	-	-	-	3	2	3
CO5	2	2	-	2	1	-	-	-	-	-	-	-	3	2	3
CO6	1	1	2	3	2	2	-	-	-	2	-	-	3	3	3

Syllabus-2023-2024

(SOS)(BSc_ComputerScience)

Title of the Course	Python programming
Course Code	BSCS0602[T]

Part A

Year	3rd	Semester	6th	Credits	L	T	P	C
					3	0	1	4
Course Type	Embedded theory and lab							
Course Category	Disciplinary Major							
Pre-Requisite/s				Co-Requisite/s				
Course Outcomes & Bloom's Level	<p>CO1- To remember the basic programming concept.(BL1-Remember)</p> <p>CO2- Understand the basics of Python like python origin downloading and installing and basic concepts of python.(BL2-Understand)</p> <p>CO3- Apply the various conditional and looping statement and functional programming. (BL3-Apply)</p> <p>CO4- Explain various objects numbers and sequence in python Analyze the concept of regular expression(BL4-Analyze)</p> <p>CO5- Evaluate the concept of object-oriented programming for better utilization of language(BL5-Evaluate)</p>							
Courses Elements	Skill Development ✓ Entrepreneurship ✓ Employability ✓ Professional Ethics ✗ Gender ✗ Human Values ✗ Environment ✗		SDG (Goals)	SDG1(No poverty) SDG2(Zero hunger) SDG4(Quality education)				

Part B

Modules	Contents	Pedagogy	Hours
Unit 1	Introduction to Python programming Introduction, origin of Python, Downloading, Installing and Running Python, Python Basics: Comment, Identifier, Indentations, Basic data types, conversions, operators, Built in functions. I/O Statements, Condition Statements & Loops: If, else, elif), conditional expressions, while, for, break continue	Lectures	6
Unit 2	Data Structures in Python Lists: Introduction, Accessing list, Operations, Working with lists, Tuple: Introduction, Accessing tuples, Operations, Working with list, Dictionaries: Introduction, Accessing values in dictionaries, Working with dictionaries, Set: Introduction ,Accessing set, Operations, Working with sets	Lectures	6
Unit 3	Functions, Modules, File Handling Functions: Defining a function, Calling a function, Types of functions, Function Arguments, Anonymous function, Global and local variables, Recursion. Modules: Creating modules, Importing module, Packages, File Handling :Opening and closing files, Reading and writing files	Experiments	6
Unit 4	Exceptional Handling, Regular Expressions Exception Handling: Exception, Exception Handling, Try and Except clause, User Defined Exceptions, Exception handling in files). Regular Expressions: Introduction/motivation, special symbols and characters for REs , Match function, Search function., Matching VS Searching., Modifiers, Patterns.	Experiments	6
Unit -5	Object Oriented Programming in Python Introduction, OOPS Basics: Class and object Constructors, Need of Encapsulations, Attributes, default attributes, static attributes, static methods, initializing objects, Pass by reference, self. Relationships: Introduction, Aggregation, Dependency. Inheritance: Need of Inheritance, Overriding, Super, Types of Inheritance. Abstract Class, methods.	PBL	6

Part C

Modules	Title	Indicative-ABCA/PBL/ Experiments/Field work/ Internships	Bloom's Level	Hours
unit 1-5	PBL	PBL		4

Syllabus-2023-2024

(SOS)(BSc_ComputerScience)

Title of the Course	Cloud Computing
Course Code	DSE0601[T]

Part A

Year	3rd	Semester	6th	Credits	L	T	P	C
					3	0	1	4
Course Type	Embedded theory and lab							
Course Category	Discipline Specific Elective							
Pre-Requisite/s	To understand the contents and successfully complete this course, a participant must have a basic understanding of Storage Systems, Operating systems, Networking and Database.			Co-Requisite/s				
Course Outcomes & Bloom's Level	<p>CO1- To remember the various technologies for information storage and management. (BL1-Remember)</p> <p>CO2- To understand the storage techniques, concepts of data center, data center infrastructure management and services. (BL2-Understand)</p> <p>CO3- To implement the setup of storage techniques such as RAID, LUN Masking at data center. Create the virtual server and virtualize the resources as on demand. (BL3-Apply)</p> <p>CO4- To analyze the functionality of data center or storage infrastructure as per policies. (BL4-Analyze)</p> <p>CO5- To evaluate the performance of data center or storage infrastructure on various performance parameters. (BL5-Evaluate)</p>							
Coures Elements	Skill Development ✕ Entrepreneurship ✕ Employability ✓ Professional Ethics ✕ Gender ✕ Human Values ✕ Environment ✕		SDG (Goals)	SDG1(No poverty) SDG3(Good health and well-being) SDG4(Quality education) SDG8(Decent work and economic growth) SDG10(Reduced inequalities)				

Part B

Modules	Contents	Pedagogy	Hours
1	Introduction to Storage Technology: Data proliferation, evolution of various storage technologies, Overview of storage infrastructure components, Information Lifecycle Management, Data categorization	Lecture with PPT, Audio/Video clips, Pictures, Quiz, Present Report	12
2	Storage Systems Architecture: Intelligent disk subsystems overview, Contrast of integrated vs. modular arrays, Component architecture of intelligent disk subsystems, Disk physical structure components, properties, performance, and specifications, RAID levels, hot sparing	Lecture with PPT, Audio/Video clips, Pictures, Quiz, implementation on cloud tools	12
3	Introduction to Networked Storage: JBOD, DAS, NAS, SAN & CAS evolution and comparison. Applications, Elements, connectivity, standards, management.	Lecture with PPT, Audio/Video clips, Pictures, Quiz, Examples of real-life applications such as YouTube, Facebook, Instagram, WhatsApp, LinkedIn etc.,	12
4	Hybrid Storage solutions; Virtualization: Memory, network, server, storage & appliances. Data center concepts & requirements, Backup & Disaster Recovery: Principles	Lecture with PPT, Audio/Video clips, Pictures, Quiz, Demonstration of third-party cloud environment	12
5	Information storage on cloud: Concept of Cloud, Cloud Computing, storage on Cloud, Cloud Vocabulary, Architectural Framework, Cloud benefits, Cloud Computing Evolution, Applications & services on cloud, Cloud service providers and Models, Essential characteristics of cloud computing, Cloud Security and integration.	Lecture with PPT, Audio/Video clips, Pictures	12

Part D(Marks Distribution)

Theory					
Total Marks	Minimum Passing Marks	External Evaluation	Min. External Evaluation	Internal Evaluation	Min. Internal Evaluation
100	40	60	18	40	22
Practical					
Total Marks	Minimum Passing Marks	External Evaluation	Min. External Evaluation	Internal Evaluation	Min. Internal Evaluation
100	50	60	30	40	20

Syllabus-2023-2024

(SOS)(BSc_ComputerScience)

Title of the Course	Ethical Hacking Fundamental
Course Code	DSE0602[T]

Part A

Year	3rd	Semester	6th	Credits	L	T	P	C
					2	0	1	3
Course Type	Embedded theory and lab							
Course Category	Discipline Specific Elective							
Pre-Requisite/s	: An attendee of this course must have knowledge of Computer system and its components and should understand the types of data and data storage in computer system. Must be familiar with Linux Operating system, communication network and must have knowledge of Python or any other scripting language.			Co-Requisite/s				
Course Outcomes & Bloom's Level	<p>CO1- An attendee will be able to remember the basics of computer networks, Network security, Threats in a network, social networks, attack domains and will be able to remember the defense mechanisms against all attacks. (BL1-Remember)</p> <p>CO2- An attendee will understand the risks of being on network and possible attacks that can be done on a machine over internet gaining access on devices over network, social networks IOT Devices and methods to secure them.(BL2-Understand)</p> <p>CO3- An attendee will be able to Apply the concepts learnt to identify the hardware and software vulnerabilities in sandbox environment, deploy an attack and will be able to develop countermeasures against attack vectors identified.(BL3-Apply)</p> <p>CO4- An attendee will be able to analyze the methods used to deploy an attack and design preventive measures for network devices against various attacks and learn about their functionalities.(BL4-Analyze)</p> <p>CO5- An attendee will be able to evaluate the methods used to exploit the attack vectors open for attacks over the network and record their performance in all possible domains. (BL5-Evaluate)</p> <p>CO6- An attendee will be able to Create / design systems/algorithms for identifying attacks, reporting them and preventing them over the communication network.(BL6-Create)</p>							
Coures Elements	Skill Development ✗ Entrepreneurship ✗ Employability ✗ Professional Ethics ✗ Gender ✗ Human Values ✓ Environment ✗		SDG (Goals)		SDG1(No poverty) SDG2(Zero hunger) SDG3(Good health and well-being) SDG4(Quality education) SDG8(Decent work and economic growth) SDG11(Sustainable cities and economies)			

Part B

Modules	Contents	Pedagogy	Hours
1	Information Security Fundamentals, Cyber Kill Chain Methodology, Hacking Concepts and Hacker Classes, Different Phases of Hacking Cycle, Ethical Hacking Concepts, Scope, and Limitations, Ethical Hacking Tools, Threat and Threat Sources, Malware and its Types, Vulnerabilities, Vulnerability Assessment.	Whiteboard, PPT, Programming Labs	8
2	Password Cracking Techniques and Countermeasures, Password Cracking Techniques, Password Cracking Tools, Password Cracking Countermeasures, Social Engineering Concepts and its Phases, Social Engineering Techniques, Insider Threats and Identity Theft, Social Engineering Countermeasures.	Whiteboard, PPT, Programming Labs	8
3	Sniffing, Packet Sniffing Concepts, Sniffing Techniques, Sniffing Countermeasures, Denial-of-Service, DoS and DDoS Attacks, DoS and DDoS Attack Countermeasures, Session Hijacking, Session Hijacking Attacks, Session Hijacking Attack Countermeasures, Web Server Attacks, Web Server Attacks, Web Server Attack Countermeasures, Web Application Attacks, Web Application Architecture and Vulnerability Stack, Web Application Threats and Attacks, Web Application Attack Countermeasures, SQL Injection Attacks, SQL Injection Attacks, SQL Injection Attack Countermeasures.	Whiteboard, PPT, Programming Labs	8
4	Wireless Terminology, Wireless Encryption, Wireless Network-Specific Attack Techniques, Bluetooth Attacks, Wireless Attack Countermeasures, Mobile Attack Anatomy, Mobile Platform Attack Vectors and Vulnerabilities, Mobile Device Management (MDM) Concept, Mobile Attack Countermeasures.	Whiteboard, PPT, Programming Labs	8
5	IoT Attacks, IoT Concepts, IoT Threats and Attacks, IoT Attack Countermeasures, OT Attacks, OT Concepts, OT Threats and Attacks, OT Attack Countermeasures. Cloud Computing Concepts, Container Technology, Cloud Computing Threats, Cloud Attack Countermeasures. Fundamentals of Penetration Testing and its Benefits, Strategies and Phases of Penetration Testing, Guidelines and Recommendations for Penetration Testing.	Whiteboard, PPT, Programming Labs	8

Part C

Modules	Title	Indicative-ABCA/PBL/ Experiments/Field work/ Internships	Bloom's Level	Hours
1-2	Assignment	Experiments	BL2-Understand	8
3-4	Activity	Experiments	BL3-Apply	10
1-5	Project	Case Study	BL4-Analyze	15

Part D(Marks Distribution)

Theory					
Total Marks	Minimum Passing Marks	External Evaluation	Min. External Evaluation	Internal Evaluation	Min. Internal Evaluation
100	40	60	18	40	22
Practical					
Total Marks	Minimum Passing Marks	External Evaluation	Min. External Evaluation	Internal Evaluation	Min. Internal Evaluation
100	50	60	30	40	20

Part E

Books	Matt Walker CEH Certified Ethical Hacker All-in-One Exam Guide, Second Edition 2nd Edition
Articles	Patrick Engebretson The Basics of Hacking and Penetration Testing: Ethical Hacking and Penetration Testing Made Easy (Syngress Basics Series) 1st Edition Syngress Basics Series
References Books	Hein Smith (Author), Hilary Morrison (Author) Ethical Hacking: A Comprehensive Beginners Guide to Learn and Master Ethical Hacking
MOOC Courses	
Videos	

Course Articulation Matrix

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	1	2	1	-	-	-	-	-	-	-	-	-	3	2	1
CO2	1	1	1	2	1	-	-	-	-	-	-	-	2	3	1
CO3	2	1	1	2	2	-	-	-	-	-	-	-	3	2	1
CO4	1	1	1	2	3	-	-	-	-	-	-	-	1	3	1
CO5	2	2	2	-	-	-	-	-	-	-	-	-	3	2	1
CO6	-	2	1	-	-	-	-	-	-	-	-	-	1	2	1

Syllabus-2023-2024

(SOS)(BSc_ComputerScience)

Title of the Course	Mobile Application Development
Course Code	DSE0603[T]

Part A

Year	3rd	Semester	6th	Credits	L	T	P	C
					3	0	1	4
Course Type	Embedded theory and lab							
Course Category	Discipline Specific Elective							
Pre-Requisite/s	Prerequisites - Having the little overview about the object-oriented programming.			Co-Requisite/s	Prerequisites - Having the little overview about the object-oriented programming.			
Course Outcomes & Bloom's Level	<p>CO1- To remember various syntax rules of the programming language such as java and XML (BL1-Remember)</p> <p>CO2- CO2: To understand Object Oriented concepts for Android and various mobile application development concepts including interface designing, handling multiple activities. (BL2-Understand)</p> <p>CO3- To implement XML, Java and mysql for database connectivity and file system. (BL3-Apply)</p> <p>CO4- To analyze various widgets and learn to use them as per the problem. (BL4-Analyze)</p> <p>CO5- To develop solutions for real world problems using android application development. (BL5-Evaluate)</p>							
Coures Elements	Skill Development ✗ Entrepreneurship ✗ Employability ✓ Professional Ethics ✗ Gender ✗ Human Values ✓ Environment ✗		SDG (Goals)	SDG1(No poverty) SDG2(Zero hunger) SDG3(Good health and well-being) SDG4(Quality education) SDG8(Decent work and economic growth) SDG10(Reduced inequalities) SDG11(Sustainable cities and economies)				

Part B

Modules	Contents	Pedagogy	Hours
1	Getting Started with Android - Introduction to Android: The Android Platform, Android SDK, Eclipse Installation, Android Installation, Building you First Android application, Understanding Anatomy of Android Application, Android Manifest file	Lecturing	9
2	Android Application Design Essentials - Android terminologies, Application Context, Activities, Services, Intents, Receiving and Broadcasting Intents, Android Manifest File and its common settings, Using Intent Filter, Permissions. Activity States and Life Cycle. XML : Tage, Namespaces.	Lecturing	9
3	Building Blocks of Mobile Apps - Android User Interface Design Essentials: User Interface Screen elements, Designing User Interfaces with Layouts, Drawing and Working with Animation.	PBL	9
4	SQLite (DBMS) Shared Preferences, Mobile Databases such as SQLite, Testing Android applications, Publishing Android application, Using Android preferences, Managing Application resources in a hierarchy, working with different types of resources.	Case Study	9
5	Using Common Android APIs: Using Android Data and Storage APIs, Sharing Data between Applications with Content Providers, Using Android Networking APIs, Using Android Web APIs, Using Android Telephony APIs, Deploying Android Application to the World.	Lecturing	9

Part C

	<p>Case Study: Mobile Application Using SQLite and Shar</p> <p><i>Objective:</i></p>
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